2.3.1. Switching via mouse (panning)

When panning the mouse cursor beyond the border of the monitor, you can switch from your console between different monitors that are in vertical or horizontal position to each other. Monitors that are only arranged horizontally (e.g. 4x1, 8x1) have to be operated with the one-dimensional Multi-Screen mode. Monitors that are arranged vertically and horizontally (e.g. 2x2, 4x2) have to be operated with the two-dimensional Multi-Screen mode.

1. Activate the switching via mouse by executing the following keyboard sequences:
   - One-dimensional mode: 'Hot Key', <x>, <1>, <Enter>
   - Two-dimensional mode: 'Hot Key', <x>, <2>, <Enter>

2. Move the mouse pointer beyond the border of the monitor to the vertically or horizontally located monitor. The switching operation will be immediately executed to the connected source (computer, CPU) by passing over the mouse pointer.

3. Deactivate the switching via mouse by executing the following keyboard sequence:
   - 'Hot Key', <x>, <0>, <Enter>

Additional software for calibration and positioning of the mouse pointer is not necessary.

When using sources (computers, CPUs) in multi-head operation (e.g. dual-head), the switching is only working manually via keyboard commands. Any non-observance may have a negative influence on the stability of the system.